



Computing Curriculum Map – 2024 - 2025

	Term 1 (7 weeks)	Term 2 (7 weeks)	Term 3 (6 weeks)	Term 4 (7 weeks)	Term 5 (4 weeks)	Term 6 (7 weeks)
Nursery						
Reception						
Year1/2	Year 1 Mouse and Keyboard Skills	Year 1 Digital Art – 4 weeks Year 1 3D Design – 3 weeks	Year 1 Text and Images	Year 1 Introduce Programming	Year 1 Introduce Programming	Year 1 Music Creation – 3 weeks E-safety – 4 weeks
	Year 2 Internet Research					
Year 3	Comic Creations – 4 weeks Digital Art – 3 weeks	Digital art – 2 weeks Programming (Scratch) – 5 weeks	Music Creation – 3 weeks Document Editing and Creation – 3 weeks	3D Design	Programming (Kodu)	Infographics – 2 weeks Branching database – 1 week E-safety – 4 weeks
Year 4	Animation	Programming (Scratch)	Internet research – 4 weeks Data handling – 2 weeks	Data handling – 2 weeks 3D design – 5 weeks	3D design	Video Editing – 3 weeks E-safety – 4 weeks
Year 5	App Design	Programming (Scratch)	Computer Networks and the internet – 4 weeks Data handling – 2 weeks	Data handling – 2 weeks Programming (Sphero) – 5 weeks	Physical devices	Music Creation – 3 weeks E-safety – 4 weeks
Year 6	Graphic Design – 3 weeks Photograph and Image Editing – 4 weeks	Programming (Scratch)	Computers: past, present and future – 4 weeks Data Detectives – 2 weeks	Data Detectives – 2 weeks Binary Code - 2 weeks Python Programming Language – 3 weeks	Web design	Web design – 3 weeks E-safety – 4 weeks